

Edmonton Federation of Community Leagues' Hockey Council (BB Program)  
PLAYOFF OVERTIME RULES

1. To commence overtime each team will pace six (6) players (one of which may be a goaltender) on the ice. The teams will not change ends. The time clock will be set for one (1) minute.
2. Overtime will be STOP TIME.
3. Overtime will be played in one (1) minute increments to allow teams to remove players from the ice. The timekeeper will stop the clock and sound the horn after each minute (until teams are reduced to two (2) players)
4. At the end of each one (1) minute increment the horn will sound and each team will remove one (1) player from the ice. Play will be resumed IMMEDIATELY at the nearest faceoff location in accordance with the rules of Hockey Canada. The process of one (1) minute increments and subsequent removal of one (1) player by each team will continue until each team is reduced to two (2) players on the ice. Once each team is reduced to two (2) players the time clock will be set to six (6) minutes. There will be no further reductions and the one (1) minute periods will end.
5. Stop time will continue until the six (6) minute period ends. If required a second ten (10) minute period will be played with only two (2) players per team. To commence the second ten (10) minute period the facoff will be at the center ice spot.
6. In all instances, sudden victory applies with the first goal winning and ending the game.
7. Penalties incurred but not completed in regulation time shall be completed during overtime unless the overtime ends before the penalty time expires.
8. Time penalties incurred or being served in overtime when teams are reduced to two (2) players will result in a penalty shot being awarded to the non-penalized team for each unexpired time penalty. Any time a team is reduced to two (2) players and that team is assessed a time penalty, that time penalty will be served in the form of a penalty shot awarded to the non-penalized team. At no time can a team be required to have less than two (2) players on the ice. If both teams are serving time penalties when they are reduced to two (2) players, a penalty shot will be awarded to each team with the team with the least time to be served shooting first. Each team must shoot. If still tied continue to play overtime. All time penalties incurred with two (2) players on the ice shall result in the awarding of penalty shots in lieu of penalty times. Coincidental minor and coincidental major/match penalties and misconduct penalties are not time penalties and would be served in their normal fashion.
9. Teams may remove their goaltender at any time during the overtime. Teams may change players at any stoppage of play or at any time during play in accordance with the normal player change rules.